



Sponsored by Ben Ali Temple, A.A.O.N.M.S

Sacramento, California

March 21, 2009

Dear Scouts, Families, and Friends,

Please join us at Camp Cody this summer for our 72nd year August 1 – August 9. "The best backwoods camp in the Sierra" lies at 7,260 feet on the shores of Cody Lake in the El Dorado National Forest. When Troop 1 founded Camp Cody in 1937, there was just brush and timberland. Camp Cody is now a rugged backwoods summer camp, boasting a full range of Scouting programs, an active waterfront, and three support lodges.

There are no roads into camp, no soft beds. Each Scout has a real opportunity to camp in the great outdoors, sleeping on the ground in tents. Hiking, fishing, swimming, boating, and rock climbing are just some of the challenges available at Camp Cody. Experienced cooks offer three meals every day, except for the overnight trip when Scouts go outside Camp. Our Scouts tell us that there is no better food in the mountains. Careful attention to sanitation makes Camp Cody a healthy environment. It's fun, you learn a lot, and you'll have a great time.

**PLEASE READ THE CAMP BROCHURE CAREFULLY!**

We're looking forward to seeing you again this summer!

Mike Baker  
Operations Director  
Camp Cody Chairman

Ed Cargile  
Senior Camp Director  
Camp Cody

Bob Sertich  
George Morrow  
Chief Cook & Bottle Washes

Yet to be named  
Junior Camp Director

# CODY AT A GLANCE

## BASIC INFORMATION ABOUT CAMP CODY

### WHO?

Troop 1 (Sacramento)

Adults by invitation of the Senior Camp Director, Cody Chairman

### WHEN?

Work Weekend: Saturday and Sunday, July 25 and 26.

All Scouts and Parents attend.

Work Week: Monday, July 27 to July 28.

JO Staff are required to attend. Older Scouts, 14 years or more, with permission of the Cody Chairman and SCD may attend workweek.

Camp Week: Saturday, August 1 to Sunday, August 9.

Welcome to Camp Cody!

Alumni Day: August 2.

Family Days: Saturday and Sunday, August 8 and 9.

All parents, families, and friends!

### COST?

Scouts \$225

Adults \$90.

### Questions? Call:

Scoutmaster	Gerry McIntyre	(916) 454-2425
Senior Camp Director	Ed Cargile	(916) 255-3703
Cody Chairman	Mike Baker	(916) 363-2333

## EVERYTHING YOU EVER WANTED TO KNOW ABOUT CAMP CODY

*Parents and Scouts: Please read this entire brochure and then ask any additional questions that we forgot to cover. Some of the information has changed from prior years, so read the brochure carefully.*

### ADULTS

Although Camp Cody is a "Scout-run camp," adult supervision is important. Experienced adult Scout leaders and parents provide appropriate supervision of all Camp activities. In recent years there has been

approximately one adult for every five Scouts in Camp. Adults may attend only by invitation from the Senior Camp Director.

### **ARCHERY RANGE**

Always under adult supervision, Scouts can use the Camp's Archery Range for their merit badge work. On a space available basis, the range is open during the Scouts' free time. Scouts who want to bring their own bows to Camp must have the prior approval of the Archery Merit Badge counselor. All bows will be kept under lock and key when not in supervised use.

### **ARRIVAL**

Be at the trailhead by 8:29 AM on Saturday, July 28<sup>th</sup>. SCOUTS MUST BE IN THEIR CLASS A UNIFORM, PACKS ON BACKS, BOOTS ON! Scouts hike into Camp once their entire Patrol gets there. Your Patrol waits until every member of the Patrol arrives. Please don't make your pals wait for you!

### **Camp Cody Personal Awards**

In addition to advancing in Scout rank and earning merit badges, Scouts can earn special Camp Cody Personal Awards.

#### **Cody Explorer**

This badge goes to a Scout who has spent four or more years at Camp Cody, is an Eagle Scout, has earned the Camping, Cooking, Swimming, Pioneering, Nature, Rowing and Canoeing merit badges plus two others from the Camp Cody group (for a total of nine).

#### **Cody Mountaineer**

This badge goes to a Scout who has spent two or more years at Camp Cody, is a Star Scout (or higher rank), has earned the Camping and Cooking merit badges plus three others from the Camp Cody group (for a total of five).

#### **Cody Outpost**

This badge goes to a Scout who has spent one year at Camp Cody, is a First Class Scout (or higher rank), can identify five constellations and five trees, can swim 40 yards, and has earned three merit badges from the Camp Cody group.

#### **Cody Pioneer**

Sometimes it\*\*s hard being away from home, especially if you\*\*re 11 or 12 years old. The Cody Pioneers program helps first-year campers fit in by providing them activities designed just for them. Guided by trained older Scouts, the Cody Pioneers work on their first ranks: Tenderfoot, Second Class, and First Class. Some afternoons they will go swimming or boating. Other afternoons they visit the archery and rifle ranges or climb the Cody Rock. Their overnight hike is to Cody Meadows. The Cody Pioneers also get extra attention from the adult leaders.

#### **Cody Ranger**

This badge goes to a Scout who has spent three or more years at Camp Cody, is a Life Scout (or higher rank), has earned the Camping, Cooking, Swimming, and Pioneering merit badges plus three others from the Camp Cody group (for a total of seven).

### **Cody Rock Climber**

This award represents the successful completion of an instructional course in rock climbing. The course is taught by an experienced adult and senior Scouts during a regular activity period. The equipment is available at Camp, although a Scout may bring his own climbing harness.

### **Junior Camp Director**

Each year's J.C.D. receives a gold medal from the Camp Cody Committee inscribed with his name and the year of his service.

### **Mile Swim**

A Scout who swims a continuous mile in Cody Lake earns the official BSA cloth badge which can be worn on his swim trunks or later on his merit badge sash. A mile is usually eight laps along Cody Lake's north side. A responsible adult supervises all attempts and there is a "chase boat".

### **Outstanding Camper**

This bronze medal, inscribed with the year, honors the Scout (other than a J.O.) who earns the most points during Camp week for work on merit badges, cleanliness, participation in Camp and patrol activities, and for living the Scout Oath and Law.

### **Outstanding Junior Officer**

Scouts depend on their J.O.'s for leadership and guidance. All Scouts in the Camp vote to elect the J.O. who has served them the best. Votes are tabulated by the S.C.D. The J.C.D. is not eligible. This silver medal is inscribed with the year.

### **Outstanding Work Week Scout**

The Camp Cody Committee Chair hands out a pair of gloves

### **Scout Lifeguard**

This swimming trunk emblem goes to Scouts who are proficient in water safety. The Scout must hold the Lifesaving, Swimming, and Rowing merit badges and have a current CPR certificate. The Scout must teach a merit badge class on the waterfront at this year's Camp.

### **BACKPACKS**

Scouts carry all of their own gear into and out of Camp on their backs. Each Scout must have a backpack (external or internal frame) which can comfortably carry his clothes and personal gear. In addition, each Scout uses his backpack for the overnight hike. Read "What To Bring To Camp Cody" so you know what else to put into your backpack.

### **BLOOP**

Camp Cody slang for latrine and is known to be number one for the number two business.

### **BOOTS**

A necessity, without exception. Every Scout and adult must have a pair of well-fitted boots. You wear them to hike into Camp on Saturday morning, you wear them around Camp (except at the waterfront!), you wear them on your overnight hike, you wear them to walk out of Camp the following Sunday.

### **CAMP CODY COMMITTEE**

The continued success of Camp Cody depends on many committed adults who plan, prepare, and advise on the Camp's operation and program. Because this is a "boy-run" camp, the work of the Cody Committee seems invisible. But without their experienced service, there would be no Cody. In , Mike Baker chairs the Camp Cody Committee.

### **CAMPFIRES**

Most evenings at dusk, we gather around Camp Cody's fire ring for skits, tall tales, stories, songs, and a little star gazing at the Sierra sky. Scouts learn the "Camp Cody Song" and other notorious favorites. Families join us for our final campfire on Saturday night. There are no campfires allowed in the patrol campsite(s).

### **CANCELLATION POLICY**

Sometimes plans change and Scouts must cancel even after they've signed up. You must notify the Cody Chairman in writing two weeks before Camp starts in order to receive a full refund of your Camp fee. Sorry, but no refunds for cancellations after that date.

### **CODY CANNON**

Camp Cody's own newspaper is edited and published by a J.O. for all the Scouts and adults. The newspaper's name comes from the small cannon which is fired each morning and evening at the colors ceremonies.

### **COUNSELORS**

Each J.O. teaches at least one merit badge or advancement class. Adults will lead the other classes. Be sure to read the information about merit badges to find out what you need to do, including all written work, before you come to Camp Cody this year.

### **DAILY SCHEDULE**

Reveille, the wake-up cannon and bugle call, comes at 7:00 AM every morning. Usually, hot cocoa is waiting for the early-bird Scouts as they come down the hill for the morning Assembly at 7:29 AM. After the morning Assembly (raising of the colors), there's breakfast (7:34 AM) and then a chance to get ready for the day's activities. Each Scout has three activity periods in the morning, starting at 8:34 AM. Lunch follows the noon Assembly. In the afternoon, there are two more activity periods, followed by at least an hour of free time before the evening Assembly (lowering the colors) at 4:00 PM. Dinner is at 4:14 PM, followed by additional free time. Most evenings there is Campfire at 8:00 PM. Taps is at 10:00 PM.

### **DEADLINE**

Applications and checks are due Monday, May 7<sup>th</sup>.

### **DIRECTIONS**

Camp Cody is about a two-hour drive from Sacramento, east on U.S. Highway 50. Once you pass Kyburz, start watching the mile markers on the right-hand shoulder of the highway. Turn right (south) at the Forty-Two Mile Picnic ground. (Watch for the U.S. Forest Service's yellow and brown sign. If you reach

Strawberry Lodge, you've missed the turn by about a quarter mile.) Cross the bridge and follow a narrow paved road for about seven miles, watching for the Camp Cody signs. A final left turn takes you on a dirt road to the Cody Lake trailhead. Park here. From this trailhead, it is a half-mile hike down to the lake and Camp Cody. See the map at the end of the brochure.

### **FAMILY DAYS**

Saturday and Sunday, August 8<sup>th</sup> and 9<sup>th</sup>, are Family Days at Camp Cody. Families need to plan on arriving no earlier than 1:00 PM on Saturday to see how their Scouts have grown! The waterfront is open with games for all (see "Olympics"). Families enjoy a great dinner with their Scouts (\$3 per person). Then they participate in the closing campfire when the awards are announced. Families bring their own sleeping bags and stay overnight at Camp Cody. Some families prefer to hike out after the campfire and stay at Strawberry Lodge or make other arrangements. On Sunday morning, the Cody cannon wakes all of us to a hearty breakfast and the task of taking down all of the Camp's equipment. Families who sleep outside of Camp return to help. Because many willing hands make fast work, we usually close Camp by 11:00 AM. Lunch is on your own as you return home. Placerville's fast food restaurants are popular after a healthy week in the Sierra!

### **FOOD**

It's great! Camp Cody's experienced cooks turn out three meals a day plus dessert (except for Thursday when the Scouts leave Camp for their overnight hike).

### **GEAR**

Please follow the attached list of "What To Bring To Camp Cody" when packing. Remember that each Scout has to pack in everything he intends to use during Camp week. Scouts must balance what they want to be comfortable with what they are willing to carry on their backs. Expensive or valuable items can be lost or broken, so think carefully about what you bring to Camp Cody.

*Unfortunately, Troop 1 cannot be responsible for loss or breakage of these items.*

### **HATS**

Every patrol wears its own distinctive hats during Cody week. We have seen berets, ball caps, pith helmets, beanies, and even stranger head gear! Check with your Patrol Leader because he's responsible for getting the hats that your Patrol will wear this year at Camp Cody. Hopefully the hat will have a brim on it to protect the Scout from the sun.

### **HAZING**

Strictly forbidden by the BSA, hazing, initiation rites, and physical intimidation have no place at Camp Cody.

### **HEALTH & SAFETY**

Camp Cody meets high standards for health and safety: tested drinking water, experienced cooks, balanced menus, separate latrines, daily garbage disposal, an organized fire brigade, complete first aid facilities, physician in residence, emergency vehicles readily available, hot showers available, personal cleanliness enforced, experienced adult leaders, no dogs or other pets, mandatory safety instruction (waterfront, rock climbing, archery, etc.), inspections knowledgeable officials.

**S.C.D.**

Senior Camp Director, see below.

**J.C.D.**

Junior Camp Director, see below.

**J.O.**

Junior Officer, see below.

**SENIOR CAMP DIRECTOR**

The Senior Camp Director has been selected by the Cody Committee. This individual is responsible for managing the daily activities of Camp while it is in session. They make sure Camp Cody and its volunteers are ready for the annual inspections to certify the camp.

**JUNIOR CAMP DIRECTOR**

Like Troop 1, Camp Cody is "Scout-run." The Senior Camp Director and the Camp Cody Committee select a mature Scout to be the Junior Camp Director (the Scouts call him the "J.C.D."). He calls the Assemblies, he leads the Junior Officers, and he sets the example for service and leadership. In cooperation with the Senior Camp Director, the J.C.D. is responsible for the Camp's daily activities.

**JUNIOR OFFICERS**

Called "J.O.'s," Older Scouts run Camp Cody's various departments. Please note that these positions may be consolidated as necessary to meet the demands of the Camp. The S.C.D. will determine which positions will be filled.

Positions may be some or all of the following:

Junior Camp Director	Pioneer JO	Sanitation Director
Assistant J.C.D.	Climbing JO	KP JO
Activities & Editor		Trail Boss
Maintenance		Waterfront

The J.C.D. appoints his staff after consulting with the Senior Camp Director. J.O.'s must be a Life or Eagle Scout and at least 14 years old. The J.C.D. leads his J.O.'s in serving their fellow Scouts.

**LOST-AND-FOUND**

See "name tags" on page 8.

**LODGES**

Three permanent lodges, "Hetherington," "Silvius," and "Link," store the Camp's gear, tools, and kitchen.

**LUNCH**

Our first meal at Camp Cody is lunch on Saturday. Therefore, there's no need to bring a sack lunch. Lunch after we close camp on Sunday is on your own.

**MAIL**

There is daily mail delivery and pick-up at Camp. Please address your cards and letters carefully:

YOUR SCOUT'S NAME  
Camp Cody  
Kyburz, CA 95720-9998

**[DON'T FORGET THE ZIP CODE!]**

**MEALS**

Campers are provided with good balanced meals. Special dietary problems can be accommodated if the information is provided with the applications, (i.e. religious, milk allergy etc) Desserts and candy rations are provided. **DO NOT BRING GOODIES TO CAMP.**

**MEDICAL INFORMATION**

All participants, (scouts and adults) must present a Class 1 (which must be filled out annually) at the time of check in on Saturday. Then for those ages 11 – 39 a Class 2 physical must accompany the Class 1. For any Adult 40 and over a Class 3 physical is required. Class 2 physicals are good for three years. The Class 3 physicals must be done annually. PLEASE NOTE: *If you plan on coming to camp for 1 day or all 9 days, you must have the appropriate physicals – NO EXCEPTIONS! This does not include parents and siblings attending family day at Camp Cody.* Parents should make their own arrangements for their son's physical exam. All Scouts and adults must complete and file the "Authorization and Consent to Treatment." There is usually at least one medical professional, EMT, (Emergency Medical Technician) or trained first aider at Camp.

**MERIT BADGES**

One of the advantages of Camp Cody is the opportunity (and the challenge) to earn several merit badges during Camp week. Working with trained counselors, Scouts can work on a variety of merit badges offered at Camp Cody:

Archery	Environmental Science#	Leatherwork*	Rowing
Astronomy	First Aid*#	Lifesaving#	Small Boat Sailing
Camping#	Fish & Wildlife Mgnt.	Nature	Soil & Water Cons.
Canoeing	Fishing	Orienteering	Swimming*#
Climbing	Forestry	Pioneering	Wilderness Survival
Cooking	Geology	Rifle Shooting	

[\* = All first-year campers must take these three merit badges. An exception is for older scouts attending Camp Cody for the first time.]

[# = Eagle required merit badges.]

Others must be by special arrangement; ask your Scoutmaster.

Please read the enclosed information about merit badges!

### **NAME TAGS**

Scouts need them on everything! Uniforms, backpacks, clothes, merit badge books, and gear must be marked with your Scout's name. Every year we discover an incredible heap of clothes and equipment in the lost-and-found. You will avoid expensive losses by labeling your Scout's belongings.

### **NOTEBOOK**

Each Scout needs a notebook and pencil at Camp. A spiral-bound, divided subject notebook works best. Every merit badge class requires written work, most of which is completed at home before Camp begins. The Scout's notebook keeps all of this written material together.

### **OLYMPICS**

Patrols compete against each other in the "Scout Olympics" on Saturday afternoon during Family Days. You may not recognize the events from the Olympics in Barcelona, but you'll have a great time getting wet and showing off your Scout skills!

### **OVERNIGHT**

We all leave Camp Cody on Thursday for an overnight backpack trip, returning on Friday. The Scouts go out on one of four or five overnight camps, depending on their strength, experience, and skills. Experienced adult leaders accompany each group to places like Cody Meadows, Caples Creek, Lake Margaret, Wrights Lake, Rock Creek, Strawberry Creek, Twin Lakes, and even Pyramid Peak. Scouts cook their own meals with food carried by them from Camp. Scouts must bring the proper equipment for this overnight hike. Be sure to read the "What To Bring To Camp Cody" list in this brochure. Don't forget your poncho, boots, Sierra cups, and your backpack!

### **PATROLS**

Central to Scouting is the Patrol method. Scouts live and work with their buddies during Camp week. Each patrol has its own living area at Camp Cody. Scouts attend assemblies by patrol, they eat with their patrols, and they hike in and out of Camp by patrols. Also see "Hats!" At the end of Camp, the J.C.D. awards the annual "Best Patrol" pennant based on points earned for table inspections, camp inspections, personal inspections, the Waterfront Olympics, and campfire skits.

### **PARTICIPATION**

Camp Cody is open to all Scouts from the participating Troops without regard to race, color, religion, or national origin. Fairness and toleration are values we live out in our daily activities.

### **PETS**

**Pets are not invited to Camp Cody.** They are detrimental to the natural wildlife in this backwoods camp. Whether it's Work Weekend, Work Week, Camp Week, or even Family Days, please leave your pets back at home.

## **PONCHO'S LAW**

"If you don't, it will!" If you do not bring a poncho with you, it will rain, explains the time-honored Sierra saying. Scouts need to come prepared for summer weather in the Sierra. Please read "What To Bring To Camp Cody."

## **QUESTIONS?**

Every Scout and his family has questions, especially if you're attending Camp Cody for the first time. Feel free to contact your Scoutmaster for your troop or the Senior Camp Director Ed Cargile at (916) 225-3703 or Mike Baker (Chairman of the Camp Cody Committee) at (916) 363-2333.

## **RELIGIOUS OBSERVANCE**

The Scout Law reminds us that a Scout is reverent. There will be a non-denominational religious observance up on "Chapel Rock" overlooking Cody Lake at dusk on Sunday. All Scouts attend. Both Scouts and adults will offer reflections. The Camp Cody Chapel Choir is open to all.

## **RIFLE RANGE**

Always under adult supervision, Scouts can use the Camp's Rifle Range for their merit badge work. No personal firearms are allowed, only those provided by the Camp for instruction. There are no exceptions.

## **ROCK CLIMBING**

Building strength and confidence, Scouts scale Cody Rock, behind Hetherington Lodge. Supervised by experienced adults and coached by older boys, each Scout can learn the basic moves to ascend granite and defeat gravity. Scouts can earn the "Cody Rock Climber" designation; see "Awards."

## **SCHOLARSHIPS**

Paying for camp can be expensive for some families. If your Scout needs financial support, please discuss your situation privately with your Scoutmaster who can arrange a "camp scholarship," partial payment, or installment payments. Your request will be held in strict confidence.

## **PROGRAM DIRECTOR**

The Scoutmasters from the three troops are the Program Directors for Camp Cody. They will supervise camp activities and assist the S.C.D. and J.C.D. in serving the Scouts.

## **SUSIE**

One of the great unsolved mysteries of Camp Cody is how a large metal washer (nicknamed "SUSIE") moves around Camp during the day. It starts out in the pocket of a senior Scout, mysteriously appears in someone else's pocket, then a third pocket, and so on. At lunchtime we find out where SUSIE has been and where SUSIE is now.

## **SWIM SAFETY**

On the first day at Camp, every Scout and adult is required to take the swimming test. Based on how well they swim, Scouts and adults will be listed as non swimmers, intermediate swimmers and swimmers. This designation tells the staff what area the individual can be in in the water. PLEASE NOTE *if you don't pass the swim test you will not be allowed to be in any type of a boat/canoe/sailboat without someone who has*

*qualified as a swimmer. Personal Flotation Devices (PFD) are required at all times when in a boat/canoe/sailboat.*

### **TENTS**

Camp Cody provides sleeping tents at each patrol's living area. Scouts usually sleep two or three to a tent. There is no need to bring personal tents or regular patrol tents to Camp Cody.

### **TRANSPORTATION**

Scouts must arrange their own transportation to and from Camp Cody. Check with your Patrol Leader about carpooling. Each Troop must provide their own tour permit for travel to and from Camp Cody. **Be at the trailhead at 8:29 AM on Saturday.** SCOUTS MUST BE IN UNIFORM, PACKS ON BACKS, BOOTS ON. REMEMBER NO PARENTS ARE ALLOWED IN CAMP! Scouts can hike into Camp once their entire Patrol arrives. Most families leave Sacramento no later than 6:00 AM to reach the trailhead in time. We return home from Camp on Sunday after we pack all the gear into the lodges. We close Camp usually by 11:00 AM.

### **UNIFORM**

During Cody week, the Scout uniform consists of the short sleeve Scout shirt, neckerchief and slide, Patrol hat (see "Hats!"), Scout shorts, Scout belt or Camp Cody belt, long socks, and boots. Scouts wear their full uniforms when they hike into Camp. They also wear full uniforms at the morning and evening assemblies, unless excused by the J.C.D. During the rest of the day, the uniform is Scout shorts and the Camp Cody T-shirt. All campers receive one new Cody T-shirt at camp.

### **WATERFRONT**

The Camp's fleet includes canoes, rowboats, and sailboats. The dock, floating platform, and roped swimming area are supervised by the Aquatics Director and his Junior Officers along with some experienced adults. The buddy method and water safety rules insure safety. Everyone swims inside the roped swimming area (except for the closely supervised Mile Swim attempts). Everyone wears a flotation device when they are in a boat/canoe/sailboat.

### **WEATHER**

Camp Cody is in the High Sierra and every type of weather is possible: cool mornings, warm days, afternoon thunderstorms, frosty nights. Some years are dry and others have seen rain nearly every day. Bring clothing and gear suited to a wide variety of weather and conditions. A poncho (not a plastic garbage bag) is essential. Remember to "Be Prepared."

### **WORK WEEKEND**

All Scouts and their families are invited to "Work Weekend", Saturday and Sunday. Don't worry about food because the Cody cooks feed the eager workers. Starting with lunch on Saturday. We open the three lodges, unpack the gear, and set up the Camp's basic structure. Please refer to the application for Camp Cody and check whether you plan to attend. Be in Camp by 08:30 AM.

### **WORK WEEK**

By application and invitation of the Senior Camp Director, older Scouts may join the J.C.D., the J.O.'s, and the cooks in completing the work needed to get Camp ready. Adults are encouraged to help out in this effort

as well. Please refer to the application for Camp Cody and check whether you plan to attend. Scouts may not attend this week only.

## MERIT BADGE OPPORTUNITIES AT CAMP CODY

A Scout can earn several merit badges during his week at Camp Cody. Even younger Scouts can earn three merit badges in their first year at Camp: First Aid, Swimming, and Leather work. Older boys can make even greater progress towards their Eagle rank by finishing up to five merit badges.

If you don't finish all of your work during Camp week, you still receive partial credit so that you can complete your merit badge later.

Most merit badges involve extra writing, hard work, new skills and patience. To help you prepare for success, your merit badge counselors want you to follow these three simple steps:

First, get the merit badge pamphlet. Scouts in Troop 1 can ask the Troop Librarian if they can borrow merit badge pamphlets from the Troop's own library. Or, you can buy the merit badge pamphlets at the Scout Center or Kid-E-Corral. If you buy the pamphlet, be sure to put your name on it!

Second, read over the requirements in the front of your merit badge pamphlet. Make sure that you know what you have to do before you come to Camp Cody.

Third, read over the additional requirements in this packet. Your merit badge counselor wants you to be ready when you get to Camp Cody. **BRING ALL OF YOUR WRITTEN WORK TO CAMP WITH YOU.**

Older Scouts tell us that it's useful to get a divided notebook so you can keep your written work together. By preparing at home, your Camp Cody experience will be a lot more fun.

### MERIT BADGES OFFERED AT CAMP

Archery	Fish & Wildlife Mgt.	Pioneering
Astronomy	Fishing	Rifle Shooting
Camping	Forestry	Rowing
Canoeing	Geology	Small Boat Sailing
Climbing	Leatherwork	Soil & Water Cons.
Cooking	Lifesaving	Swimming
Environmental Science	Nature	Wilderness Survival
First Aid	Orienteering	

### **Archery**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to Camp with you. Be familiar with the contents and the requirements.
2. If you want to bring your own bow to Camp Cody, you must get permission from your merit badge counselor before camp.

### **Astronomy**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to Camp with you. Be familiar with the contents and the requirements.
2. Complete these written requirements and give them to your counselor on the first day of Camp:
  - a. Sketch the face of the moon, showing the location of at least five seas and five craters. Label these landmarks. (Req. #7a)
  - b. Visit a planetarium or astronomical observatory. Submit a one-page written report that includes the activities occurring there, exhibits and displays that you saw, telescopes and other instruments being used and celestial objects you observed. There is a planetarium at The Discovery Museum (Watt/Auburn location). There is also an observatory at Sacramento City College. (Req. #9a) Instead, you may chose 9b, 9c, 9d or 9e with counselor approval.
3. Bring a notebook and pencil to Camp.

### **Camping**

1. Get and read the newest merit badge pamphlet (updated in 2005), and bring it to Cody. Be familiar with the contents and requirements.
2. Bring a list of campouts you have been on, showing the number of nights for each (requirement 9a), and completion of two listed camping activities (requirement 9b).
3. Complete the WRITTEN requirements and give them to your counselor at camp: Requirements 2-4, 5a, 5d, 7a, 7b, 8c
4. Complete the PRACTICAL requirements and provide proof to your counselor at camp for requirements 8d and 10.
5. Bring notebook and pencil.

### **Canoeing**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to Camp with you. Be familiar with the contents and the requirements.
2. Practice the appropriate knots to secure a canoe to a rack on land, a vehicle or a canoe trailer.

3. Earn the Swimming Merit Badge before you come to Camp or be earning that badge this summer at Camp.
4. Attend Troop 1\*\*s CPR class in May and be prepared to demonstrate proper CPR techniques using a training device approved by the Cody Waterfront Staff.
5. Take the swim safety test the first day at Camp.
6. Bring a notebook and pencil to Camp.

### **Climbing**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to camp. Be familiar with the contents and requirements.
2. Write out Requirement 1 (knowledge of first aid for climbing activities) and be ready to review with counselor before your first climb.
3. Practice knots (figure eight on a blight, figure eight follow through, water, and double fisherman\*\*s, which is also called a grapevine)
4. If a Scout plans to bring personal climbing gear, they will not be permitted to use it until it has been inspected by a merit badge counselor and it is determined that the equipment is in good condition and is labeled with the Scout\*\*s name.

NOTE: First year Cody campers (i.e., Cody Pioneers) cannot work on this merit badge. However, they will have opportunities during free time to make a few familiarization climbs under the counselors\*\* supervision.

### **Cooking**

- (1) Get and read the newest merit badge pamphlet (updated in 2001). Bring it to Camp with you. Be familiar with the contents and the requirements.
- (2) Complete these requirements and give them to your counselor on the first day of Camp:  
  
Requirement 1: (A), (B), and (C)  
Requirement 2: (A), (B)  
Requirement 3: (A), (B), (C), and (D)  
Requirement 5: (A), (B), (C), and (D)  
Requirement 7: (A), (B), (C), and (D)  
Requirement 8: (A) and (B)
- (3) Attend the Pre-Cody Cooking mini merit badge session in May and June during the regular Monday evening meetings (please check the Troop 1 calendar for the dates).
- (4) Bring a notebook and pencil to Camp.

Special Note: For the preparation of meals (breakfast, lunch, and dinner), for Requirements 4(A) and 6(A), the course instructor will purchase all necessary supplies and equipment for the scouts to use.

If you have any questions or comments, contact course instructor:  
Jon Short 834-6151 or jonshort1@hotmail.com (Last Revised: 3/3/06)

### **Environmental Sciences**

1. Get and read the newest merit badge pamphlet (updated in 2006). Bring it to Camp with you. Be familiar with the contents and requirements.
2. Complete WRITTEN Requirements #1, #2, #3e (either 1, 2 or 3) and #6
3. Bring a notebook and pencil to Camp.

### **First Aid**

1. Get and read the newest merit badge pamphlet (updated in 2002). Bring it to Camp with you. Be familiar with its contents and requirements.
2. Complete requirement #2b and bring a list of the items included and show this to your counselor on the first day of camp.
3. There will be a written test taken at Camp Cody that is required to pass this merit badge.
3. Bring a notebook and pencil to Camp.

### **Fish & Wildlife Management**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to Camp with you. Be familiar with its contents and requirements.
2. Complete these written requirements and give them to your counselor on the first day of Camp:

Requirement 1: Meaning of wildlife conservation.

Requirement 2: Three problems threatening wildlife.

Requirement 3: Practical ways to help.

Requirement 3: Five major management practices.

Requirement 8: Three kinds of work.

3. Bring a notebook and pencil to Camp.

### **Fishing**

1. Get and read the newest merit badge pamphlet (updated in 2002). Bring it to Camp with you. Be familiar with the contents and requirements.
2. Practice the required knots: clinch, palomar, turle, blood loop (barrel knot), and surgeon\*\*s loop.

2. Bring a notebook and pencil to Camp.

### **Forestry**

1. Get and read the newest merit badge pamphlet (updated in 2005). Bring it to Camp with you. Be familiar with the contents and requirements.

2. Complete Requirement #1 (a), (b), and (c).

3. Complete Requirement #3 (a) and (b).

4. Complete Requirement #4 (a), (b), (c), (d) and (e)

5. Complete Requirement #5 (a) or (b).

6. Complete Requirement #6 (a), (b) and (c).

7. Complete Requirement #7.

8. Attend the Pre-Cody Forestry mini merit badge session in May and June during the regular Monday evening meetings (please check the Troop 1 calendar for the dates).

9. Bring a notebook and pencil to Camp.

### **Geology**

1. Get and read the newest merit badge pamphlet (updated in 2005). Bring it to Camp with you. Be familiar with the contents and requirements.

2. Complete Requirement #1.

3. Complete Requirement #2.

4. Complete Requirement #4 (a) OR (b).

5. Complete Requirement #5 (a) OR (b) OR (c) OR (d).

6. Bring a notebook and pencil to Camp.

### **Leatherwork**

1. Get and read the newest merit badge pamphlet (updated in 2002). Bring it to Camp. Be familiar with the contents and requirements.

### **Lifesaving**

1. Get and read the newest merit badge pamphlet (updated in 2001). Bring it to Camp. Be familiar with the contents and requirements.
2. Earn the Swimming Merit Badge before coming to Camp or be earning that badge this summer.
3. Attend Troop 1\*\*s CPR class in May and be prepared to demonstrate proper CPR techniques using a training device approved by the Cody Waterfront Staff.
4. Take the swim safety test the first day at Camp.

### **Nature**

1. Get and read the newest merit badge pamphlet (updated in 2003). Bring it to Camp. Be familiar with the contents and requirements.
2. In your notebook, write out Requirements 1, 2, and 3. Turn them into your counselor on the first day of Camp.
3. For Requirement #4 decide which of the 5 (out of the 8 listed) you wish to complete. Most of the work for the 5 areas chosen should be done prior to Camp Cody and should be shown to your counselor on the first day of camp {this is especially important for 4.a.(2), 4.d.(1) & (2), 4.e.(1), 4.f.(1) & (2) and 4.g.(2)}. Note: Scouts must look closely at each of the five fields of requirement #4 because several do have time requirements that are often overlooked. Requirements with a time requirement must be completed prior to Cody.
4. Bring a notebook and pencil to Camp.

### **Orienteering**

1. Get and read the newest merit badge pamphlet (updated in 2003). Bring it to Camp. Be familiar with the contents and requirements.
2. Bring to Camp a compass with a metric scale (similar to the one on the cover of the merit badge pamphlet). Also bring a copy of the "Pyramid Peak" topographic map (it shows Cody Lake on it); Requirement 3 (b).
3. Complete the written work for Requirement 1 and turn it into your counselor on the first day of Camp.
4. Practice reading maps and a compass before coming to Camp.
4. Bring a notebook and pencil to Camp.

### **Pioneering**

1. Get and read the newest merit badge pamphlet (updated in 2006). Bring it to Camp. Be familiar with the contents and requirements.

2. Practice knots for Requirement 2: square, bowline, sheepshank, sheet bend, and roundturn with two half hitches.

### **Rifle Shooting**

1. Get and read the newest merit badge pamphlet (updated in 2001). Bring it to Camp. Be familiar with the contents and requirements.

2. Attend the Pre-Cody mini merit badge session for Rifle Shooting in May and June during the regular Monday evening meetings (please check the Troop 1 calendar for the dates) and pass the written test.

### **Rowing**

1. Get and read the newest merit badge pamphlet (updated in 1998). Bring it to Camp. Be familiar with the contents and requirements.

2. Earn the Swimming Merit Badge before coming to Camp or be earning that badge this summer at Camp.

3. Attend Troop 1\*\*s CPR class in May and be prepared to demonstrate proper CPR techniques using a training device approved by the Cody Waterfront Staff.

4. Take the swim safety test the first day at Camp.

### **Small Boat Sailing**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to Camp. Be familiar with the contents and requirements. Be sure to read about "Sailing Fundamentals" on pages 45-57.

2. Before you come to Camp, review Requirement 7a. Practice your knot-tying skills: the square (reef) knot, clove hitch, two half hitches, bowline, cleat hitch and figure-eight knot.

3. Attend Troop 1\*\*s CPR class in May and be prepared to demonstrate proper CPR techniques using a training device approved by the Cody Waterfront Staff.

4. Earn the Swimming Merit Badge before coming to Camp or be earning that badge this summer at Camp.

5. Take the swim safety test the first day at Camp.

5. Bring a notebook and pencil to Camp.

### **Soil & Water Conservation.**

1. Get and read the newest merit badge pamphlet (updated in 2004). Bring it to Camp. Be familiar with the contents and requirements.

2. Write out Requirements 1, 2, 3, 6 and 7. Be ready to turn in this written work on the first day of Camp.

3. Bring a notebook and pencil to Camp.

### **Swimming**

1. Get and read the newest merit badge pamphlet (updated in 2002). Bring it to Camp. Be familiar with the contents and requirements.
2. Attend Troop 1\*\*s CPR class in May and be prepared to demonstrate proper CPR techniques using a training device approved by the Cody Waterfront Staff.
3. Take the swim safety test the first day in Camp.

### **Wilderness Survival**

1. Get and read the newest merit badge pamphlet (updated in 2001). Bring it to Camp. Be familiar with the contents and requirements.
2. Write out Requirement 2. Be ready to turn in this written work on the first day of Camp.
3. Bring your survival kit to Camp (Requirement 5).
4. Bring a notebook and pencil to Camp.

## WHAT TO BRING TO CAMP CODY,

### THE ESSENTIALS:

[REMEMBER TO LABEL EVERYTHING!]

- Backpack (all gear must fit into the pack)
- Sleeping bag
- Sleeping pad
- Ground cloth (6x9 3 mil plastic sheet is suitable)
- Poncho or rain suit (garbage bags are not sufficient)
- Canteen or water bottle (sports bottles leak)
- Pack rope (24' minimum, in good condition)
- Flashlight and fresh batteries
- Eating kit (for overnight: 2 Sierra cups, fork, spoon)
- Boy Scout Handbook
- Merit badge pamphlets
- Notebook and pencil
- Postcards and stamps for writing home
- Scout Uniform, consisting of:
  - Short sleeve shirt
  - Neckerchief and slide
  - Scout shorts
  - Scout belt or Cody belt
  - Uniform long socks
- One pair of jeans or cords
- Long sleeve shirt, sweatshirt, or sweater
- Warm jacket
- 3 T-shirts (Cody T-shirts if you've been to camp before)
- 3 sets of underwear
- 2 bandannas (to dry your hands after washing before meals)
- 3 pairs of socks
- 2 pairs of boot socks
- 1 pair of well-fitted boots
- Swimsuit
- Large towel
- Toilet kit: toothbrush, toothpaste, soap, comb, hand lotion, sunscreen, and chapstick.
- First aid kit
- "Flip-flops" or similar beach sandals
- Hat (each patrol picks its own headgear)
- Inexpensive pocket knife (leave your expensive Swiss Army knife at home. Absolutely NO fixed blade knives)
- Written merit badge requirements
- Mosquito repellent - especially if going to Cody Meadows

NICE, BUT NOT NECESSARY: inexpensive camera, film, fishing gear.

DON'T EVEN THINK ABOUT BRINGING: firearms, fireworks, comic books, inappropriate magazines, radios, tape decks, CD players, head phones, electronic games, cash, candy, gum, sodas, sheath knives, buck knives, hatchets, hand-axes, expensive cameras, or binoculars.

Sorry: Troop 1 cannot be responsible for the loss or breakage of any personal gear brought to camp.